The DC Comics Guide to Digitally Drawing Comics

By Freddie E Williams II

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At last–the *first* guide to drawing comics digitally! Artists! Gain incredible superpowers...with the help of your computer! *The DC Comics Guide to Digitally Drawing Comics* shows how to give up pencil, pen, and paper and start drawing dynamic, exciting comics art entirely with computer tools. Author Freddie E Williams is one of DC Comics' hottest artists and a leader in digital penciling and inking–and here, in clear, step-by-step directions, he guides readers through every part of the digital process, from turning on the computer to finishing a digital file of fully inked comic art, ready for print. Creating a template, sketching on the computer, penciling, and finally inking digitally are all covered in depth, along with bold, timesaving shortcuts created by Williams, tested by years of trial and error. Step into the digital age, streamline the drawing process, and leap over the limitations of mere physical drawing materials with *The DC Guide to Digitally Drawing Comics*.

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Editorial Review

I have seen other artists use programs such as Manga Studio, Corel Painter, and Adobe Illustrator to draw their comics. These are all fine choices, but Adobe Photoshop is the primary program I use when digitally illustrating comic books, and it's the program I use in this book. Although I go in-depth in this book about how to create comics digitally, this is not a how-to or step-by-step book on the fundamentals of Adobe Photoshop itself. Instead, this book is targeted at intermediate to advanced users of Photoshop, so if you are unfamiliar with it or any other computer programs I refer to, I highly recommend that you look on line for in-depth tutorials, purchase one of the many books on the subject, or even take an introductory course in using Photoshop.

Users Review

From reader reviews:

Debbie Siegel:

The event that you get from The DC Comics Guide to Digitally Drawing Comics could be the more deep you rooting the information that hide within the words the more you get thinking about reading it. It does not mean that this book is hard to recognise but The DC Comics Guide to Digitally Drawing Comics giving you thrill feeling of reading. The article author conveys their point in certain way that can be understood by simply anyone who read this because the author of this book is well-known enough. This particular book also makes your current vocabulary increase well. Making it easy to understand then can go with you, both in printed or e-book style are available. We propose you for having this particular The DC Comics Guide to Digitally Drawing Comics instantly.

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Catherine Riddle:

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Leslie Woodson:

Playing with family in the park, coming to see the sea world or hanging out with pals is thing that usually you will have done when you have spare time, subsequently why you don't try factor that really opposite from that. Just one activity that make you not feeling tired but still relaxing, trilling like on roller coaster you have been ride on and with addition of information. Even you love The DC Comics Guide to Digitally Drawing Comics, you are able to enjoy both. It is good combination right, you still would like to miss it? What kind of hang type is it? Oh seriously its mind hangout men. What? Still don't get it, oh come on its named reading friends.

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